

Monetize Your Application

From Concept to Distribution and Everything in Between

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Introductions



- Either you have a product, an idea, or just want to make some money
- We will cover:
 - How to come up with that moneymaking idea
 - How to turn that into a monetizable product
 - And then how to market that product



Contents



- Coming up with an idea
- Monetization options
- Developing with monetization in mind
- Marketing and distribution
- Measuring marketing performance



Coming Up with an Idea

What Can Be Monetized?



- Pretty much everything!
 - Mini-apps (widgets, gadgets, etc.)
 - Mobile applications
 - Web-based services
 - Desktop consumer software tools
 - Business applications
 - Data (e.g., RSS)
- But...



Will It Be a Success?



- What user pain-point are you trying to solve?
 - Limited photo manipulation and management on eBay Web site
 - Searching for items in your vicinity
- What is the new opportunity your idea allows?
 - eBay is time-sensitive so get contextual information to the bidder
 - Surface misspelled listings which are less likely to be found



eBay-Built Examples





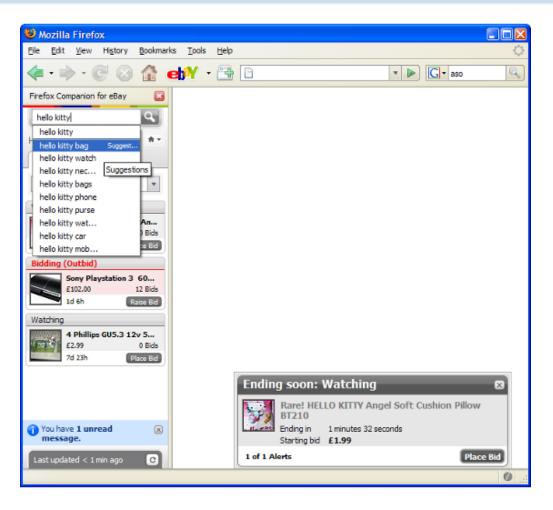
Windows Vista My eBay Sidebar Gadget

- Quickly search eBay from the desktop
- Buying alerts



eBay-Built Examples





Firefox Companion for eBay

 Shows My eBay at a glance, alerts



eBay-Built Examples





"StyleSlam" Facebook Application

 Fun game with virtual items linked to real eBay searches

Screenshot used with permission



Monetization Options

How Can I Monetize My Application?



- Match your business to the monetization method
- Is your product downloadable?
 - Subscription (ongoing/one-off)
 - Free vs. premium/consumer vs. business
- Is it a Web service?
 - Onsite advertising
 - CPC
 - CPM
 - Free vs. premium
- Will you drive transactions on a third-party site?
 - Affiliate programs



Pros & Cons



Main Type	Sub-Type	Pros	Cons
Subscription	Ongoing/ one-off	Known fixed/ ongoing revenue	Payment mechanism, uptake
	Free vs. Premium	Get traction and uptake	What functionality should be premium
Onsite Advertising	CPC (AdSense)	Relevant, eCPM	Cannibalisation with other methods
	CPM (AdNetwork)	Low risk	User perception, eCPM
Affiliate Programs	СРА	Transparent earning mechanism, potentially \$\$\$\$	Only pays when they transact



FatFingers—Affiliate (eBay and Amazon)



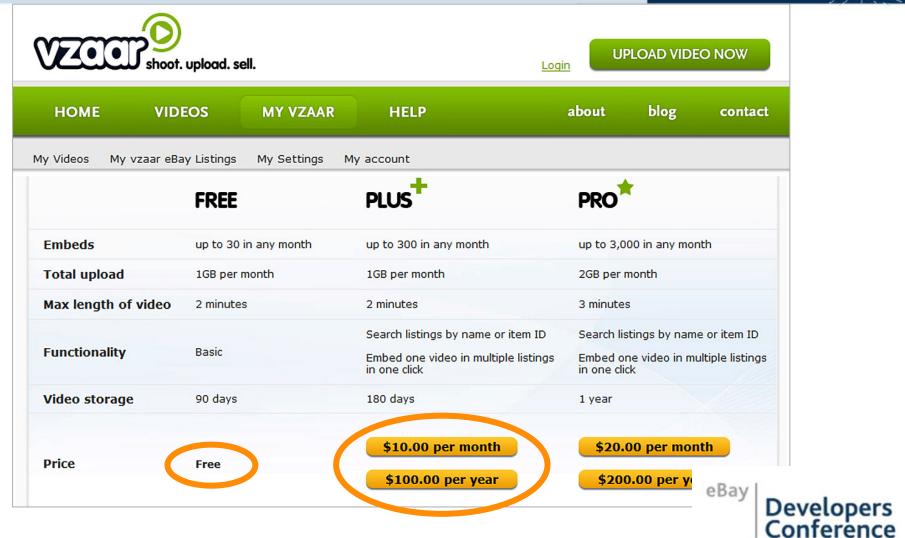






Vzaar—Affiliate + Premium Subscription





BuildANicheStore—Fee-Based







Home Mak

Making Money

Features

Who Uses BANS

Customer Stores

Reviews

FAQs

Order BANS

Support

Member Forum

Start Building Your Own eBay Affiliate Empire

Over a years worth of energy and development has gone into Build A Niche Store to make it the great package that it is today.

It's been our aim from the beginning of this project to provide much more value than you would expect for the small one time fee.

That's no. thoro's his monthly or yearly subscription fees - just a small one time fee and you get "instant access" to the complete 6 part Build A Niche Store package:

1. Your Licensed Copy Of BANS

Our unique website builder enables you to build and develop traffic pulling, money making niche websites in minutes.

With a combined <u>inventory of over 60 million products</u> covering twelve national markets you have an endless list of products which you can promote and make money from.

Once built each of your niche stores will update automatically as new products are listed and old listings expire in the eBay marketplaces leaving you free to develop your store(s) using the extensive built in features of BANS and implement marketing strategies which will bring targeted people through to your stores products.





Developers

Affiliate Marketing & eBay Partner Network



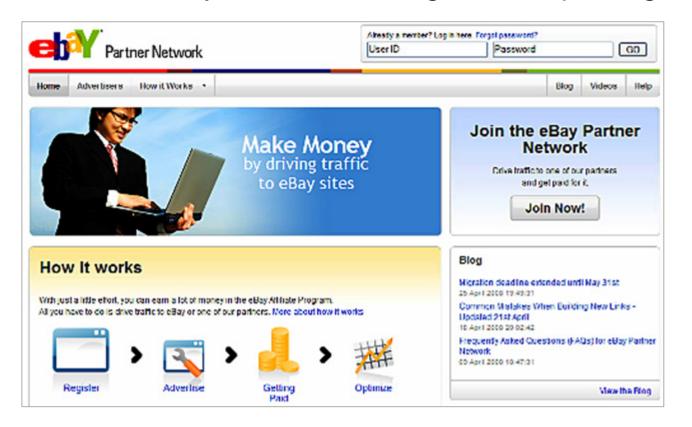
- Affiliate programs pay on an action
 - eBay pays for new users and transactions
 - Bid/Bins or Revenue depending on country
- Sign up to www.ebaypartnernetwork.com
 - You are applied to all eBay country programs
 - Ensure you use the correct tracking to make sure you get paid or
 - Utilize our new geo-targeted creative and links



eBay Partner Network



- eBay Partner Network is the platform to let you promote eBay globally
 - Provides you with tracking links, reporting, and payments





Developing with Monetization in Mind

Developing with the eBay API



- API stands for Application Programming Interface
- The eBay API lets your tools and services
 - get data from eBay (e.g., search results within a widget)
 - send data to eBay (e.g., send a new listing created on a desktop software tool)
- Several different types of APIs
 - Shopping API (data pull only)
 - Trading API



Tracking Tips



- Let the Shopping API automatically wrap your tracking code on generated HTML links
 - open.api.ebay.com/shopping?callname=FindItems
 - &appid=yourappid
 - &trackingpartnercode=9
 - &trackingid={you-code}
 - &QueryKeywords={search-term}
- {your-code} is your eBay Partner Network Campaign ID
- {escaped-destination} is the destination URL which has been "escaped" by URL encoded so:
 - Double encode your {search-term} to ensure that characters such as é and ç are encoded correctly



How to Market Your Applications

How Can I Market My Application?



- You need to get exposure for your application
 - Get it in front of people
 - Get people to it
- If it's a tool, then make sure to upload to the right download sites
 - Good for natural search



How Can I Market My Application?



- To get people to come to your site
 - Natural search
 - Paid search
 - AdNetworks (text/graphical)
 - Linkexchanges
 - PR
 - Referral program



How Can I Market My Application?



- Getting traffic is one thing
- Ensuring that people convert once on your site is another
 - Buying the application
 - Using the application and upgrading to "premium"
 - Using the application to transact
 - Clicking on a third-party advertisement
- By improving the conversion you can optimize your marketing spend and time



How to Measure the Performance of Your Business

Measuring Success



- If you are doing paid marketing, then consider:
 - Brand/exposure component
 - Pure profit maximization
 - # New users
 - Estimated/actual revenue from new user (either subscription or ongoing)
 - Cost of marketing
 - Conversion rate to payable event



Measuring Revenue



- Subscription
 - One-off: build in return rates
 - Ongoing: build in cancellation rates
- Transactional or affiliate
 - New user %, transaction rate% per month
- Advertising
 - CR% is likelihood of clicking on an ad (on CPC)
 - CPM is numbers of pages viewed per visit



Q&A

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Thank you!

Questions?

To learn more, visit www.ebay.com/devcon









